Winter Rapid Championship 2019

Official Competition Results & Final Standings
Event Code: ICCRL-WR-2019

Event Dates:	December 1 - December 20, 2019
Time Control:	15 min + 10 sec increment (Rapid)
Competition Type:	Rapid Championship
Total Participants:	78 engines (70 completed all games)
Total Games Played:	171,265 rated games
Testing Hardware:	Intel i7-13700K @ 3.4GHz, 16GB RAM, 4 cores/engine
Opening Book:	8-move variety book (45,000 positions)
Endgame Tablebases:	Syzygy 6-man + 7-man (1.5TB)
Hash Table Size:	1024 MB per engine
Arbiter Software:	Cutechess-cli 1.2.0 with ICCRL modifications
Report Generated:	January 03, 2020

Top 10 Final Standings

All ratings calculated using Bayesian Elo with K=10 rating system

Rank	Engine	Rating	Games	Score	Draw%	Wins	Draws	Losses
1	Stockfish 11	3555	1580	73.2%	38.9%	1157	614	-191
2	Horsie 1.1	3519	1612	72.2%	39.0%	1164	628	-180
3	Clover 9.1	3518	1567	71.6%	38.5%	1121	603	-157
4	Integral v7	3509	1566	71.1%	40.2%	1113	629	-176
5	Reckless 0.3	3510	1533	70.1%	40.7%	1074	623	-164

6	Dragon by Komodo 3.3	3501	1545	69.4%	40.2%	1072	621	-148
7	PlentyChess 7.0.0	3515	1504	69.0%	40.9%	1038	615	-149
8	Alexandria 6.0	3496	1492	68.6%	41.0%	1022	611	-141
9	Torch v4	3488	1521	68.1%	40.6%	1035	617	-131
10	Caissa 1.24	3472	1486	67.0%	41.6%	995	617	-126

Competition Statistics & Analysis

Metric	Value	Benchmark
Average Rating (Top 10)	3508	Elite Level
Total Games (Top 10)	15,406	9.0% of total
Highest Score	73.2%	1. Stockfish 11
Average Draw Rate	40.2%	Normal for top engines
Decisive Games	9,228	59.9%
Drawn Games	6,178	40.1%
Rating Spread (1st-10th)	83 Elo	Highly competitive field

Methodology & Data Access

All engines in this Rapid championship competed under the time control of 15 min + 10 sec increment (Rapid). Each game was played to completion or adjudicated according to ICCRL standards (±10 pawn advantage for 50 moves, or tablebase adjudication when applicable). Opening positions selected from our verified 8-move opening book to ensure variety while maintaining theoretical soundness.

Complete Game Archives: All PGN files for this competition are available for download at data@iccrl.org (approximately 4.2GB compressed). Cross-tables, head-to-head statistics, and move-by-move analysis are available through the ICCRL web interface.

Engine Submissions: To submit an engine for future ICCRL competitions, please send your UCI-compliant executable along with complete documentation to submissions@iccrl.org. All submissions must include source code or detailed technical specifications for verification purposes.

Questions & Appeals: For questions about testing methodology, to report discrepancies, or to file a formal appeal, contact the ICCRL Technical Committee at technical@iccrl.org within 30 days of report publication.

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