



Winter Rapid Championship 2021

Official Competition Results & Final Standings

Event Code: ICCRL-WR-2021

Event Dates:	December 1 - December 20, 2021
Time Control:	15 min + 10 sec increment (Rapid)
Competition Type:	Rapid Championship
Total Participants:	102 engines (92 completed all games)
Total Games Played:	171,936 rated games
Testing Hardware:	Intel i7-13700K @ 3.4GHz, 16GB RAM, 4 cores/engine
Opening Book:	8-move variety book (45,000 positions)
Endgame Tablebases:	Syzygy 6-man + 7-man (1.5TB)
Hash Table Size:	1024 MB per engine
Arbiter Software:	Cutechess-cli 1.2.0 with ICCRL modifications
Report Generated:	January 03, 2022

Top 10 Final Standings

All ratings calculated using Bayesian Elo with K=10 rating system

Rank	Engine	Rating	Games	Score	Draw%	Wins	Draws	Losses
1	PlentyChess 7.0.0	3588	1620	73.1%	39.1%	1184	633	-197
2	Horsie 1.1	3544	1593	72.3%	38.0%	1151	604	-162
3	Dragon by Komodo 3.3	3554	1572	71.6%	38.7%	1125	608	-161
4	Stockfish 13	3562	1561	71.2%	40.2%	1111	626	-176
5	Integral v7	3530	1548	70.3%	39.8%	1088	616	-156

6	Gillespie 6.1	3543	1555	69.8%	39.4%	1084	612	-141
7	Torch v4	3528	1537	68.9%	40.9%	1059	628	-150
8	Clover 9.1	3515	1502	68.2%	42.2%	1024	633	-155
9	Reckless 0.4	3516	1483	67.4%	42.1%	999	624	-140
10	Berserk 13	3494	1513	66.9%	42.3%	1012	639	-138

Competition Statistics & Analysis

Metric	Value	Benchmark
Average Rating (Top 10)	3537	Elite Level
Total Games (Top 10)	15,484	9.0% of total
Highest Score	73.1%	1. PlentyChess 7.0.0
Average Draw Rate	40.3%	Normal for top engines
Decisive Games	9,261	59.8%
Drawn Games	6,223	40.2%
Rating Spread (1st-10th)	94 Elo	Highly competitive field

Methodology & Data Access

All engines in this Rapid championship competed under the time control of 15 min + 10 sec increment (Rapid). Each game was played to completion or adjudicated according to ICCRL standards (± 10 pawn advantage for 50 moves, or tablebase adjudication when applicable). Opening positions selected from our verified 8-move opening book to ensure variety while maintaining theoretical soundness.

Complete Game Archives: All PGN files for this competition are available for download at data@iccr1.org (approximately 4.2GB compressed). Cross-tables, head-to-head statistics, and move-by-move analysis are available through the ICCRL web interface.

Engine Submissions: To submit an engine for future ICCRL competitions, please send your UCI-compliant executable along with complete documentation to submissions@iccr1.org. All submissions must include source code or detailed technical specifications for verification purposes.

Questions & Appeals: For questions about testing methodology, to report discrepancies, or to file a formal appeal, contact the ICCRL Technical Committee at technical@iccr1.org within 30 days of report publication.

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