



Summer Blitz Championship 2022

Official Competition Results & Final Standings

Event Code: ICCRL-SB-2022

Event Dates:	June - July 2022
Time Control:	3 min + 2 sec increment (Blitz)
Competition Type:	Blitz Championship
Total Participants:	118 engines (106 completed all games)
Total Games Played:	182,255 rated games
Testing Hardware:	Intel i7-13700K @ 3.4GHz, 16GB RAM, 4 cores/engine
Opening Book:	8-move variety book (45,000 positions)
Endgame Tablebases:	Syzygy 6-man + 7-man (1.5TB)
Hash Table Size:	1024 MB per engine
Arbiter Software:	Cutechess-cli 1.2.0 with ICCRL modifications
Report Generated:	August 14, 2022

Top 10 Final Standings

All ratings calculated using Bayesian Elo with K=10 rating system

Rank	Engine	Rating	Games	Score	Draw%	Wins	Draws	Losses
1	Torch v4	3570	1597	72.7%	38.3%	1161	612	-176
2	PlentyChess 7.0.0	3575	1597	72.2%	38.6%	1152	615	-170
3	Dragon by Komodo 3.3	3556	1588	71.3%	38.1%	1132	605	-149
4	Alexandria 6.9	3553	1583	70.7%	40.1%	1119	634	-170
5	Clover 9.1	3529	1563	70.2%	40.0%	1096	624	-157

6	Horsie 1.1	3524	1536	70.1%	40.2%	1076	617	-157
7	Reckless 0.5	3529	1524	69.2%	40.9%	1054	623	-153
8	Berserk 13	3508	1507	68.1%	41.7%	1026	627	-146
9	Stockfish 14	3533	1499	68.0%	41.7%	1019	625	-145
10	Caissa 1.24	3500	1485	67.0%	41.4%	995	614	-124

Competition Statistics & Analysis

Metric	Value	Benchmark
Average Rating (Top 10)	3537	Elite Level
Total Games (Top 10)	15,479	8.5% of total
Highest Score	72.7%	1. Torch v4
Average Draw Rate	40.1%	Normal for top engines
Decisive Games	9,283	60.0%
Drawn Games	6,196	40.0%
Rating Spread (1st-10th)	70 Elo	Highly competitive field

Methodology & Data Access

All engines in this Blitz championship competed under the time control of 3 min + 2 sec increment (Blitz). Each game was played to completion or adjudicated according to ICCRL standards (± 10 pawn advantage for 50 moves, or tablebase adjudication when applicable). Opening positions selected from our verified 8-move opening book to ensure variety while maintaining theoretical soundness.

Complete Game Archives: All PGN files for this competition are available for download at data@iccr1.org (approximately 4.2GB compressed). Cross-tables, head-to-head statistics, and move-by-move analysis are available through the ICCRL web interface.

Engine Submissions: To submit an engine for future ICCRL competitions, please send your UCI-compliant executable along with complete documentation to submissions@iccr1.org. All submissions must include source code or detailed technical specifications for verification purposes.

Questions & Appeals: For questions about testing methodology, to report discrepancies, or to file a formal appeal, contact the ICCRL Technical Committee at technical@iccr1.org within 30 days of report publication.

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