



Winter Rapid Championship 2022

Official Competition Results & Final Standings

Event Code: ICCRL-WR-2022

Event Dates:	December 1 - December 20, 2022
Time Control:	15 min + 10 sec increment (Rapid)
Competition Type:	Rapid Championship
Total Participants:	114 engines (103 completed all games)
Total Games Played:	173,278 rated games
Testing Hardware:	Intel i7-13700K @ 3.4GHz, 16GB RAM, 4 cores/engine
Opening Book:	8-move variety book (45,000 positions)
Endgame Tablebases:	Syzygy 6-man + 7-man (1.5TB)
Hash Table Size:	1024 MB per engine
Arbiter Software:	Cutechess-cli 1.2.0 with ICCRL modifications
Report Generated:	January 03, 2023

Top 10 Final Standings

All ratings calculated using Bayesian Elo with K=10 rating system

Rank	Engine	Rating	Games	Score	Draw%	Wins	Draws	Losses
1	Caissa 1.24	3577	1579	73.0%	37.5%	1153	591	-165
2	Horsie 1.1	3564	1591	72.2%	39.4%	1149	626	-184
3	PlentyChess 7.0.0	3582	1577	71.7%	39.8%	1131	627	-181
4	Dragon by Komodo 3.3	3558	1572	71.0%	40.4%	1115	634	-177
5	Alexandria 6.9	3561	1544	70.4%	38.8%	1087	599	-142

6	Integral v7	3537	1526	69.9%	39.1%	1066	596	-136
7	Berserk 13	3534	1524	69.2%	41.2%	1054	627	-157
8	Reckless 0.5	3534	1520	68.4%	42.3%	1040	642	-162
9	Gillespie 6.4	3539	1524	67.4%	41.3%	1027	629	-132
10	Torch v4	3530	1495	67.0%	41.7%	1002	623	-130

Competition Statistics & Analysis

Metric	Value	Benchmark
Average Rating (Top 10)	3551	Elite Level
Total Games (Top 10)	15,452	8.9% of total
Highest Score	73.0%	1. Caissa 1.24
Average Draw Rate	40.1%	Normal for top engines
Decisive Games	9,258	59.9%
Drawn Games	6,194	40.1%
Rating Spread (1st-10th)	47 Elo	Highly competitive field

Methodology & Data Access

All engines in this Rapid championship competed under the time control of 15 min + 10 sec increment (Rapid). Each game was played to completion or adjudicated according to ICCRL standards (± 10 pawn advantage for 50 moves, or tablebase adjudication when applicable). Opening positions selected from our verified 8-move opening book to ensure variety while maintaining theoretical soundness.

Complete Game Archives: All PGN files for this competition are available for download at data@iccr1.org (approximately 4.2GB compressed). Cross-tables, head-to-head statistics, and move-by-move analysis are available through the ICCRL web interface.

Engine Submissions: To submit an engine for future ICCRL competitions, please send your UCI-compliant executable along with complete documentation to submissions@iccr1.org. All submissions must include source code or detailed technical specifications for verification purposes.

Questions & Appeals: For questions about testing methodology, to report discrepancies, or to file a formal appeal, contact the ICCRL Technical Committee at technical@iccr1.org within 30 days of report publication.

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