



# Summer Blitz Championship 2023

*Official Competition Results & Final Standings*

*Event Code: ICCRL-SB-2023*

<b>Event Dates:</b>	June - July 2023
<b>Time Control:</b>	3 min + 2 sec increment (Blitz)
<b>Competition Type:</b>	Blitz Championship
<b>Total Participants:</b>	128 engines (115 completed all games)
<b>Total Games Played:</b>	182,518 rated games
<b>Testing Hardware:</b>	Intel i7-13700K @ 3.4GHz, 16GB RAM, 4 cores/engine
<b>Opening Book:</b>	8-move variety book (45,000 positions)
<b>Endgame Tablebases:</b>	Syzygy 6-man + 7-man (1.5TB)
<b>Hash Table Size:</b>	1024 MB per engine
<b>Arbiter Software:</b>	Cutechess-cli 1.2.0 with ICCRL modifications
<b>Report Generated:</b>	August 14, 2023

## Top 10 Final Standings

*All ratings calculated using Bayesian Elo with K=10 rating system*

Rank	Engine	Rating	Games	Score	Draw%	Wins	Draws	Losses
1	Stockfish 15	3605	1584	73.2%	38.9%	1159	616	-191
2	PlentyChess 7.0.0	3596	1588	72.3%	37.7%	1148	599	-159
3	Torch v4	3583	1582	72.0%	38.2%	1139	604	-161
4	Gillespie 6.7	3575	1546	71.3%	40.2%	1102	621	-177
5	Alexandria 7.3	3563	1552	70.2%	39.9%	1089	619	-156

6	Reckless 0.6	3558	1546	69.6%	39.1%	1075	604	-133
7	Caissa 1.24	3543	1532	69.1%	39.9%	1058	611	-137
8	Dragon by Komodo 3.3	3538	1526	68.8%	42.3%	1050	645	-169
9	Clover 9.1	3528	1509	67.6%	41.9%	1020	631	-142
10	Berserk 13	3513	1474	67.1%	42.6%	988	627	-141

## Competition Statistics & Analysis

Metric	Value	Benchmark
Average Rating (Top 10)	3560	Elite Level
Total Games (Top 10)	15,439	8.5% of total
Highest Score	73.2%	1. Stockfish 15
Average Draw Rate	40.1%	Normal for top engines
Decisive Games	9,262	60.0%
Drawn Games	6,177	40.0%
Rating Spread (1st-10th)	92 Elo	Highly competitive field

## Methodology & Data Access

All engines in this Blitz championship competed under the time control of 3 min + 2 sec increment (Blitz). Each game was played to completion or adjudicated according to ICCRL standards ( $\pm 10$  pawn advantage for 50 moves, or tablebase adjudication when applicable). Opening positions selected from our verified 8-move opening book to ensure variety while maintaining theoretical soundness.

**Complete Game Archives:** All PGN files for this competition are available for download at [data@iccr1.org](mailto:data@iccr1.org) (approximately 4.2GB compressed). Cross-tables, head-to-head statistics, and move-by-move analysis are available through the ICCRL web interface.

**Engine Submissions:** To submit an engine for future ICCRL competitions, please send your UCI-compliant executable along with complete documentation to [submissions@iccr1.org](mailto:submissions@iccr1.org). All submissions must include source code or detailed technical specifications for verification purposes.

**Questions & Appeals:** For questions about testing methodology, to report discrepancies, or to file a formal appeal, contact the ICCRL Technical Committee at [technical@iccr1.org](mailto:technical@iccr1.org) within 30 days of report publication.

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