



Winter Rapid Championship 2023

Official Competition Results & Final Standings

Event Code: ICCRL-WR-2023

Event Dates:	December 1 - December 20, 2023
Time Control:	15 min + 10 sec increment (Rapid)
Competition Type:	Rapid Championship
Total Participants:	124 engines (112 completed all games)
Total Games Played:	171,192 rated games
Testing Hardware:	Intel i7-13700K @ 3.4GHz, 16GB RAM, 4 cores/engine
Opening Book:	8-move variety book (45,000 positions)
Endgame Tablebases:	Syzygy 6-man + 7-man (1.5TB)
Hash Table Size:	1024 MB per engine
Arbiter Software:	Cutechess-cli 1.2.0 with ICCRL modifications
Report Generated:	January 03, 2024

Top 10 Final Standings

All ratings calculated using Bayesian Elo with K=10 rating system

Rank	Engine	Rating	Games	Score	Draw%	Wins	Draws	Losses
1	Stockfish 15	3616	1587	73.1%	37.0%	1160	587	-160
2	PlentyChess 7.0.0	3604	1564	72.2%	38.8%	1129	607	-172
3	Gillespie 6.7	3597	1581	71.7%	39.8%	1133	629	-181
4	Torch v4	3586	1585	71.2%	40.5%	1127	641	-183
5	Alexandria 7.3	3571	1550	70.3%	40.6%	1089	629	-168

6	Reckless 0.6	3570	1538	69.9%	40.5%	1075	622	-159
7	Caissa 1.24	3553	1515	69.5%	40.3%	1052	611	-148
8	Dragon by Komodo 3.3	3546	1518	68.8%	40.8%	1044	619	-145
9	Clover 9.1	3539	1529	67.9%	40.8%	1038	624	-133
10	Berserk 13	3527	1496	67.4%	40.9%	1008	612	-124

Competition Statistics & Analysis

Metric	Value	Benchmark
Average Rating (Top 10)	3570	Elite Level
Total Games (Top 10)	15,463	9.0% of total
Highest Score	73.1%	1. Stockfish 15
Average Draw Rate	40.0%	Normal for top engines
Decisive Games	9,282	60.0%
Drawn Games	6,181	40.0%
Rating Spread (1st-10th)	89 Elo	Highly competitive field

Methodology & Data Access

All engines in this Rapid championship competed under the time control of 15 min + 10 sec increment (Rapid). Each game was played to completion or adjudicated according to ICCRL standards (± 10 pawn advantage for 50 moves, or tablebase adjudication when applicable). Opening positions selected from our verified 8-move opening book to ensure variety while maintaining theoretical soundness.

Complete Game Archives: All PGN files for this competition are available for download at data@iccr1.org (approximately 4.2GB compressed). Cross-tables, head-to-head statistics, and move-by-move analysis are available through the ICCRL web interface.

Engine Submissions: To submit an engine for future ICCRL competitions, please send your UCI-compliant executable along with complete documentation to submissions@iccr1.org. All submissions must include source code or detailed technical specifications for verification purposes.

Questions & Appeals: For questions about testing methodology, to report discrepancies, or to file a formal appeal, contact the ICCRL Technical Committee at technical@iccr1.org within 30 days of report publication.

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